

Tyler Quinn

Sound Designer, Composer, Audio Engineer and Filmmaker

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Freelance Experience

| Project | Role | Type | Client(s) | Year |
|---|--|-------------------------------|---|----------------|
| Various Plays & Live Events | Sound Designer, Composer, A1, Audio Engineer | Theater | The Playhouse at White Lake, Muskegon Civic Theater, The Ohio Light Opera | 2017 - Present |
| Missing Persons | All Post Sound (Design, Editing, Music & Mixing) | Short Film | Jack Kison | 2024 |
| Untitled Rock Album | Recording & Mix Engineer | Studio Album | Rob Landis | 2021 - 2023 |
| Crystalline Bliss | Sound Designer | Computer Game | Divine Star Software | 2023 |
| Divine Voxel Engine | Sound Designer | Game Engine | Divine Star Software | 2022 |
| The Haunted Historian | Composer | Podcast | Josh Hughes | 2022 |
| The Twins | All Post Sound (Design, Editing, Music & Mixing) | Series Pilot | Tim Geib | 2021 - 2022 |
| The Organized Electorate | Audio Mastering | Corporate Videos (5 episodes) | Stuart Hartger | 2020 - 2021 |
| The Red & The Black: Desire Splits the Soul | Sound Editor & Mixer | Student Film | Andy Yan | 2020 |
| Ring of Steel: MTU v. NMU | Video Producer, DP, Editor, & Sound Designer | Corporate Video | Michigan Tech Visual & Performing Arts | 2019 |

Creative Work

| Project | Role | Type | Year |
|---|---|-------------------|-------------|
| Grimoire du Souris | Sound & Picture Editor, Sound Designer | Experimental Film | 2025 |
| Original Sound, Music and Footage for Pond5 | Sound Designer, Recorder, Videographer, Music Composer & Producer | Stock Media | 2023 - 2024 |
| Third Shift Coming Home | All Visuals and Sound | Experimental Film | 2021 - 2022 |
| The Ripening of the Year | Composer | Song Cycle | 2019 - 2020 |

Skills

Software: Logic Pro, Pro Tools HD, Izotope RX 8, Steinberg Nuendo, Reaper, Sibelius, Qlab, Audacity, Final Cut Pro, Da Vinci Resolve 18, Adobe Premiere Pro, Lightroom, Photoshop, Illustrator, Indesign, Krita

Hardware: Mac and Windows Computers, Zoom H4N Pro, Sennheiser Wireless Mic Systems, Rode Shotgun Mics & Boompole, Yamaha TF, CL/QL Series and Midas Pro Series Consoles, Canon DSLRS, Blackmagic Pocket Cinema Camera.

Other Skills: Stereo and Surround Mixing, Recording (Studio, Field & Live), Basic Soldering, Synth Programming, LUFS Audio Mastering Standards for Various Media, 2D Animation. **Musical Instruments:** Piano, guitar, bass, organ, synthesizer

Education

Michigan Technological University: BA, Sound Design, minor in Music Composition (Graduated Spring 2020)